

The Design Process: A Model for Creative Discovery

Student Checklist

1. Creative Purpose/Task

- What is the design problem or idea?
- What kind of product do I want to create?
- What are the limitations?

2. Objectives and Action Plan

- Who is the audience?
- Can I define the problem in my own words?
- What do I have to do?
- How can I communicate it visually?
- Do I understand what the message is and what I have to communicate?
- Do I have to educate or influence someone's thinking?

3. Explore/Research/Discover

- Did I locate the appropriate information using the resources available?
- What other resources are available?
- Did I look at a variety of visuals: paintings, magazines, photographs, websites, video games, etc.?
- What are three emotions that you want your project to convey?

4. Generate Alternate Solutions

- Did I brainstorm enough examples?
- Did I look at good designs and consider how other designers came up with "cool" concepts (a photo, a website, a presentation, etc.)?
- Did I develop concepts based on the objectives and strategy?
- Do I know the subjects?
- Did I use images related to my subject: crop, cut and recombine them?
- Did I thumbnail 3-5 possible concepts?

5. Design Phase

- Have I chosen the best solution to solve the design problem?
- Do I know my objectives? Does the client agree with them?
- Did I have a strategy?
- Did I do enough research?
- Did I answer the design question or purpose?
- Did I explore my ideas?
- Did I draw many thumbnail sketches, narrow it down to a few roughs and then decide on one design to work with?

6. Implement/Refine/Reflect

Implement - Design Checklist

- How long will it take to complete the project? What is my timeline?
- Did I transform my research and brainstorming into an original and creative product?
- Have I chosen the medium that can appropriately express my message?
- Have I learned anything unexpected?
- Does my solution raise any other questions?

Reflect/Refine – Checklist

My Design...

- reflects the desired purpose, objectives, strategy, emotion and concept
- is a solution to the design purpose
- is expressed through design elements and principles
- is appropriate for the design's spirit, objectives and audience
- communicates the creative purpose clearly
- is original, thought-provoking and exciting